Value Chain Dynamics



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May 2004

Some material in this presentation is based on: Fine, Charles. *Clockspeed: Winning Industry Control in the Age of Temporary Advantage*. Perseus Publishing, 1999. ISBN: 0-7382-0153-7.

Value Chains and Supply Chains

Supply Chains

Order fulfillment

- -Inventory
- -Quality, cost & service
- -Flexibility
- -Response times
- -Logistics
- -Distribution
- -Procurement
- -Forecasting
- -Transportation
- -Quantity accuracy
- -Timing accuracy

"The Physics of Flow"

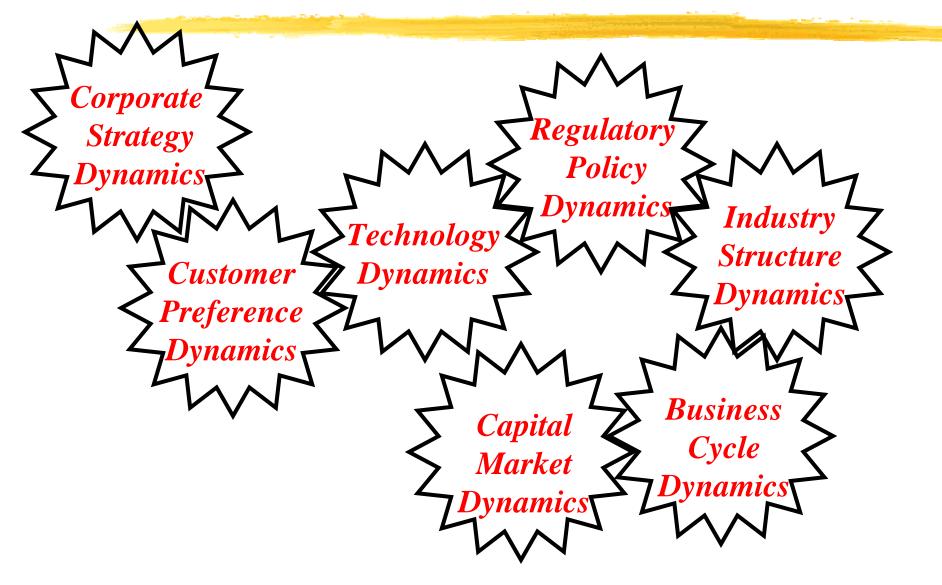
Value Chains

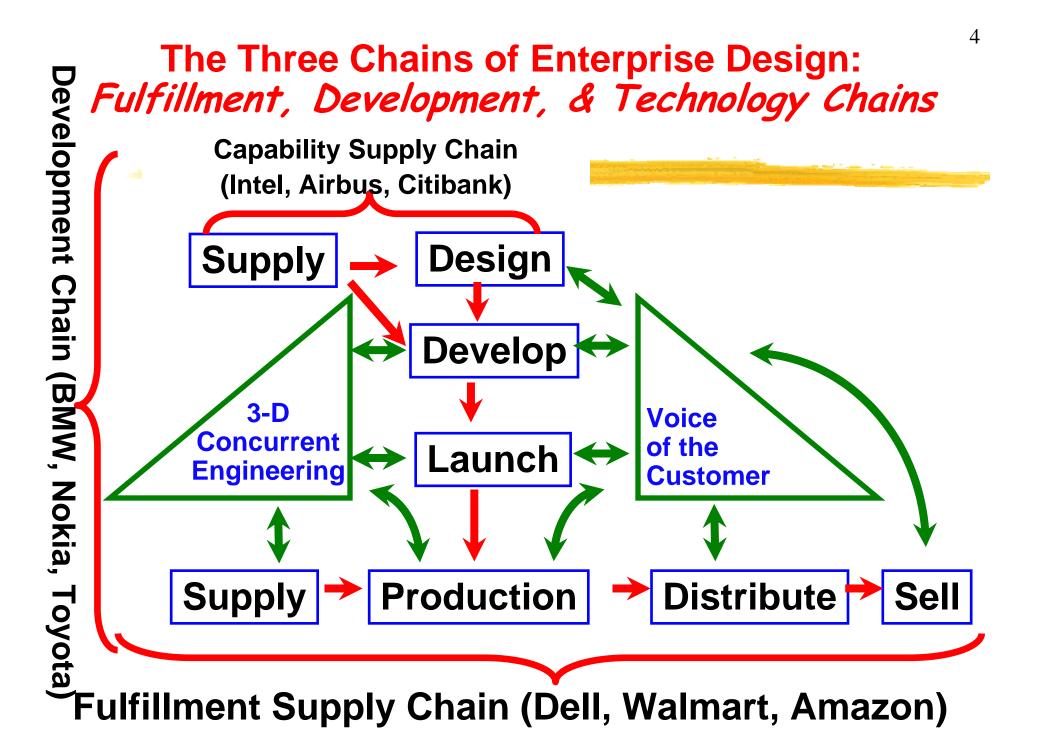
System Design

- -Core competences
- -Make/Buy
- -Relationship Design
- -Strategic Intent
- -Clockspeed
- -Dynamics of
 - -Disintermediation
 - -Disintegration
 - -Dependence
 - -Capability development

"The Biology of Evolution"

Dynamic Analysis to Support Industry & Technology Roadmapping





Supply Chain Design in a Fast-Clockspeed World: Study the Industry Fruitflies

Evolution in the natural world:

FRUITFLIES evolve faster than MAMMALS evolve faster than REPTILES

THE KEY TOOL:

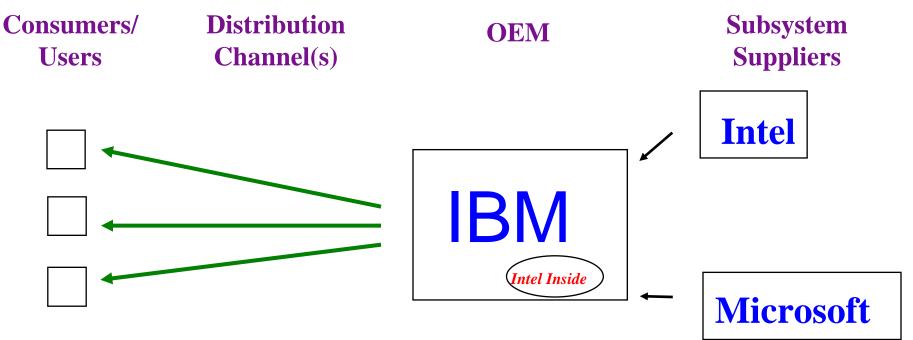
Cross-SPECIES Benchmarking of Dynamic Forces Evolution in the industrial world: INFOTAINMENT is faster than MICROCHIPS is faster than AUTOS evolve faster than AIRCRAFT evolve faster than MINERAL EXTRACTION

THE KEY TOOL:

Cross-INDUSTRY Benchmarking of Dynamic Forces

The Strategic Impact of Project Design: (Who let Intel Inside?)

1980: IBM designs a product, a process, & a value ch



The Outcome:

A phenomenonally successful product design A disastrous value chain design (for IBM)

LESSONS FROM A FRUIT FLY: THE PERSONAL COMPUTER

- 1. BEWARE OF *INTEL INSIDE* (Regardless of your industry)
- 2. MAKE/BUY IS **NOT** ABOUT WHETHER IT IS *TWO CENTS CHEAPER* OR *TWO DAYS FASTER* TO OUTSOURCE VERSUS INSOURCE.
- 3. DEVELOPMENT PARTNERSHIP DESIGN CAN DETERMINE THE FATE OF COMPANIES AND INDUSTRIES, AND OF PROFIT AND POWER
- 4. THE LOCUS OF VALUE CHAIN CONTROL CAN SHIFT IN UNPREDICTABLE WAYS

VALUE CHAIN DESIGN: Three Components

1. Insourcing/OutSourcing (The Make/Buy or Vertical Integration Decision)

2. Partner Selection (Choice of suppliers and partners for the chain)

3. The Contractual Relationship (Arm's length, joint venture, long-term contract, strategic alliance, equity participation, etc.)

Buzz Groups

When have you seen sourcing decisions have a significant impact on a key innovations in the value chain?

What are the strengths and weaknesses of how sourcing strategy works at your company?

Vertical Industry Structure with Integral Product Architecture

Computer Industry Structure, 1975-85

For this diagram, see:

A. Grove, Intel; and Farrell, Joseph, Hunter Monroe, and Garth Saloner. "The Vertical Organization of Industry: Systems Competition versus Component Competition." *Journal of Economics & Management Strategy* 7, no. 2 (1998): 143-182.

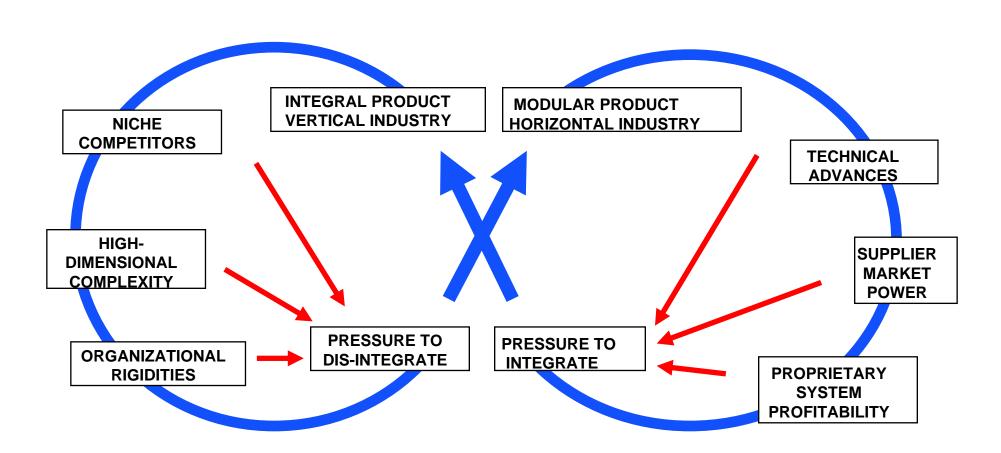
Horizontal Industry Structure with *Modular* Product Architecture

Computer Industry Structure, 1985-95

For this diagram, see:

A. Grove, Intel; and Farrell, Joseph, Hunter Monroe, and Garth Saloner. "The Vertical Organization of Industry: Systems Competition versus Component Competition." *Journal of Economics & Management Strategy* 7, no. 2 (1998): 143-182.

THE DYNAMICS OF PRODUCT ARCHITECTURE AND VALUE CHAIN STRUCTURE: THE DOUBLE HELIX



Source: Fine, Charles, and Daniel Whitney. "Is the Make-Buy Decision Process a Core Competence?" MIT Center for Technology, Policy, and Industrial Development, February 1996. Used with permission.

BUZZ GROUPS: THE DOUBLE HELIX IN OTHER INDUSTRIES

- 1. HOW HAS THE DOUBLE HELIX AFFECTED A VALUE CHAIN THAT YOU ARE FAMILIAR WITH?
- 2. WERE THERE ANY "EARLY WARNING SIGNALS" AS TO THE COMING INTEGRATION OR DISTINTEGRATION?
- 3. WHAT DO YOU THINK MIGHT BE SOME HELPFUL "EARLY WARNING SIGNALS?"

THE **DOUBLE HELIX** IN OTHER INDUSTRIES

- **TELECOMMUNICATIONS--**
 - "MA BELL" was Vertical /Integral
 - BABY BELLS & LONG LINES & CELLULAR are Horizontal/Modular
 - Today's Verizon is going back to Vertical /Integral
- AUTOMOTI VE--
 - Detroit in the 1890's was Horizontal/Modular
 - Ford & GM in the mid 1900's were Vertical /Integral
 - Today's Auto Industry is going back to Horizontal/Modular
- TELEVISION--
 - RCA was Vertical /Integral
 - 1970'S THROUGH 1990'S were Horizontal/Modular
 - Today's media giants are going back to Vertical /Integral
- BICYCLES--
 - Safety Bikes to 1890's boom to Schwinn to Shimano Inside

INDUSTRY CLOCKSPEED IS A COMPOSITE: OF PRODUCT, PROCESS, AND ORGANIZATIONAL CLOCKSPEEDS

Mobile Phone INDUSTRY CLOCKSPEED

THE Mobile Phone

product technology

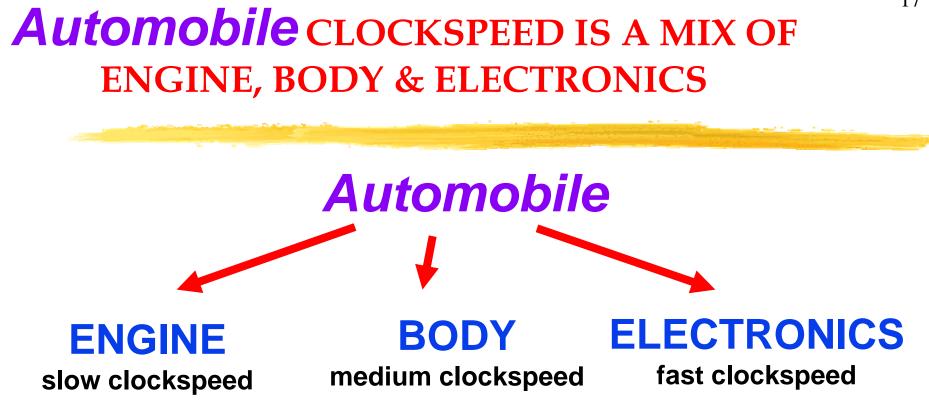
^{gy} THE *Mobile Phone* PRODUCTION PROCESS

process technology

THE Mobile Phone MANUFACTURING COMPANY organization

Mobile Phone System CLOCKSPEED is a mix of Transmission Standards, Software and Handsets





ISSUE: MOST AUTO FIRMS OPERATE AT **ENGINE OR BODY CLOCKSPEEDS**; IN THE FUTURE THEY WILL NEED TO RUN AT **ELECTRONICS CLOCKSPEED**.

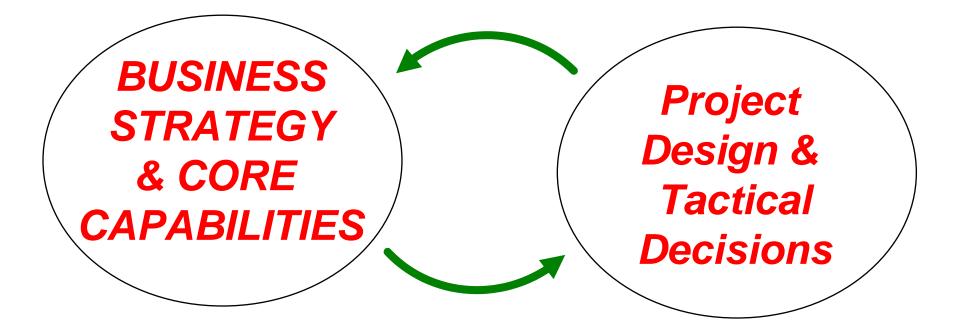
Buzz Groups

What's the fastest clockspeed component of your company's value chain?

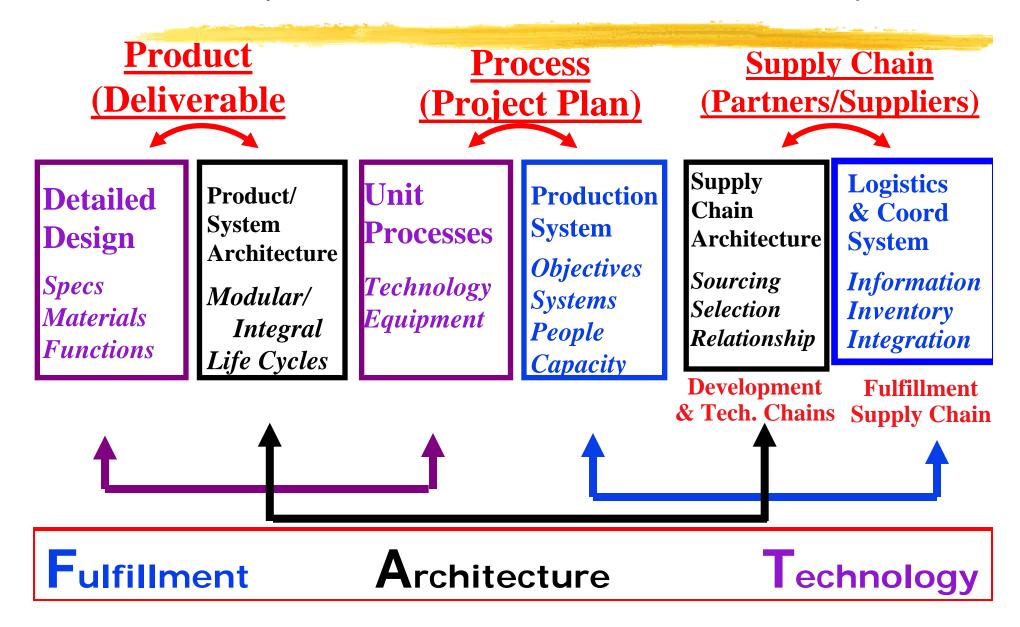
How is your company responding to the speed of this fast-moving component?



Dynamics between New Projects and Core Capability Development: PROJECTS MUST MAKE MONEY AND BUILD CAPABILITIES



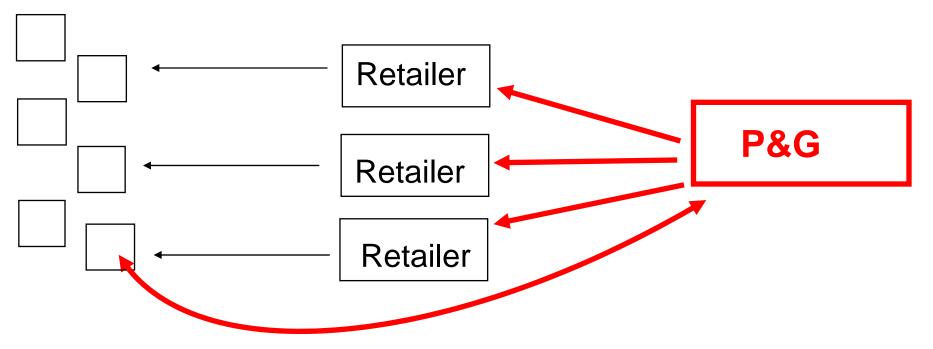
3-D Concurrent Engineering & the imperative of concurrency



Controlling the Chain Through Distribution: The End of P&G Inside ?

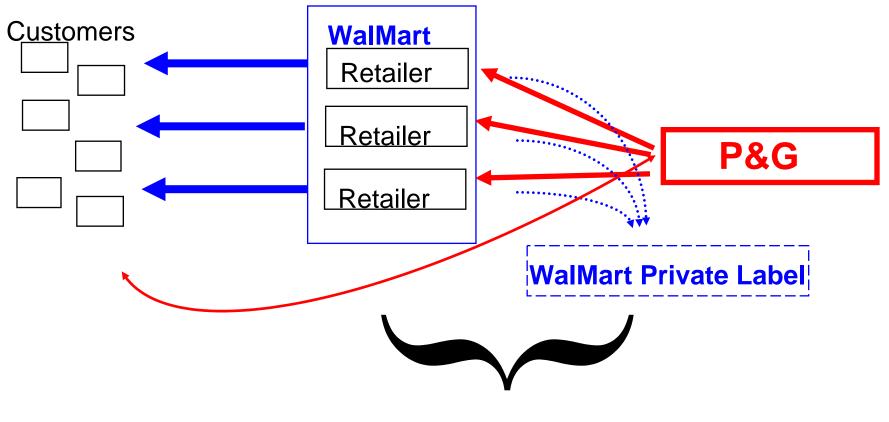
- Controlling the Channel Through Closeness to Customers:
- consumer research, pricing, promotion, product development

Customers



Controlling the Chain Through Distribution: Beware of Walmart Outside

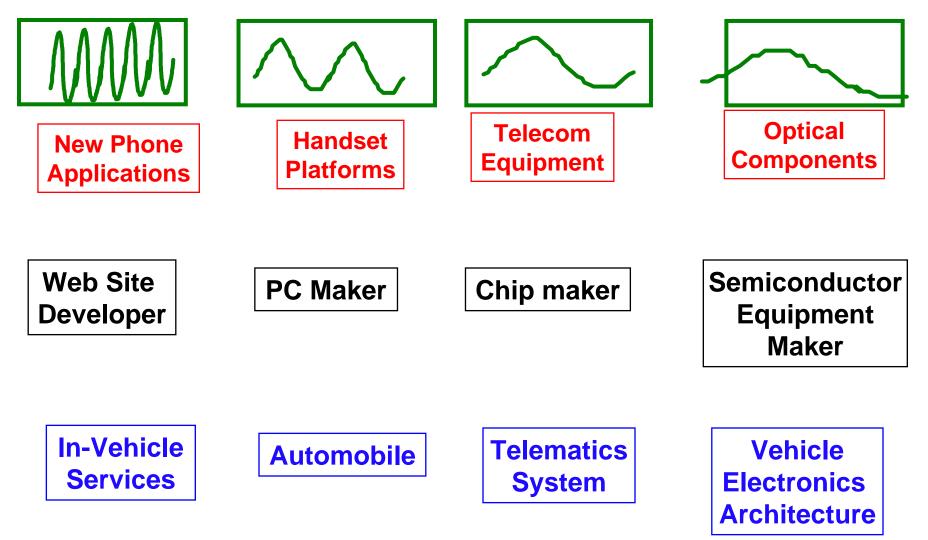
Controlling the Channel Through Closeness to Customers: Chain Proximity



Vertical Growth on the Double Helix

lockspeeds accelerate as you head downstream closer to the final customer;

Clockspeed = f(technology push, customer pull, system complexity)



ALL COMPETITIVE ADVANTAGE IS TEMPORARY

Autos:

Ford in 1920, *GM* in 1955, *Toyota* in 1990

Computing: IBM in 1970, *DEC* in 1980, *Wintel* in 1990

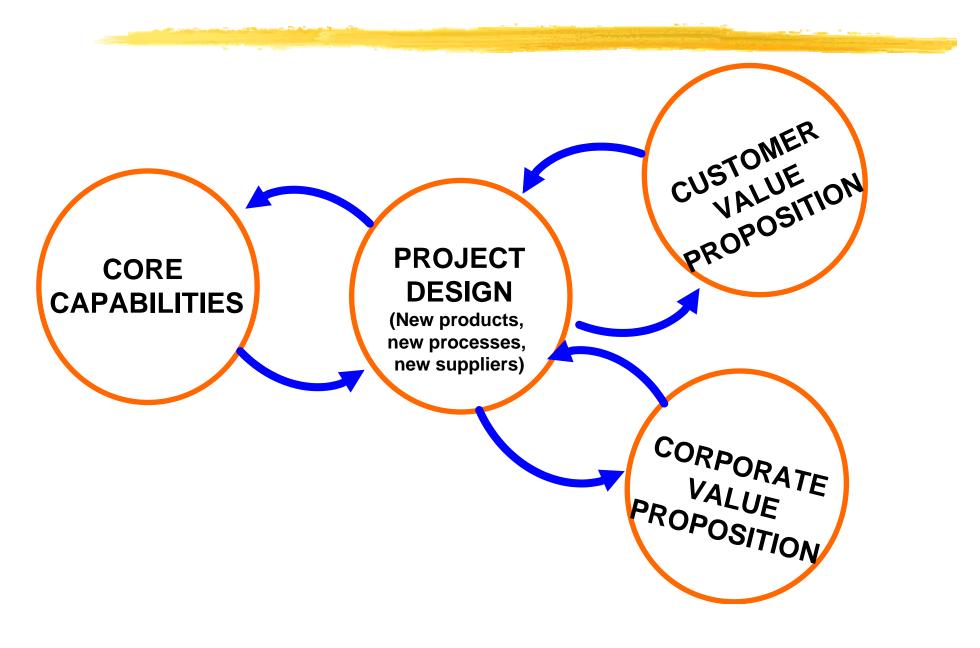
World Dominion:

Greece in 500 BC, Rome in 100AD, G.B. in 1800

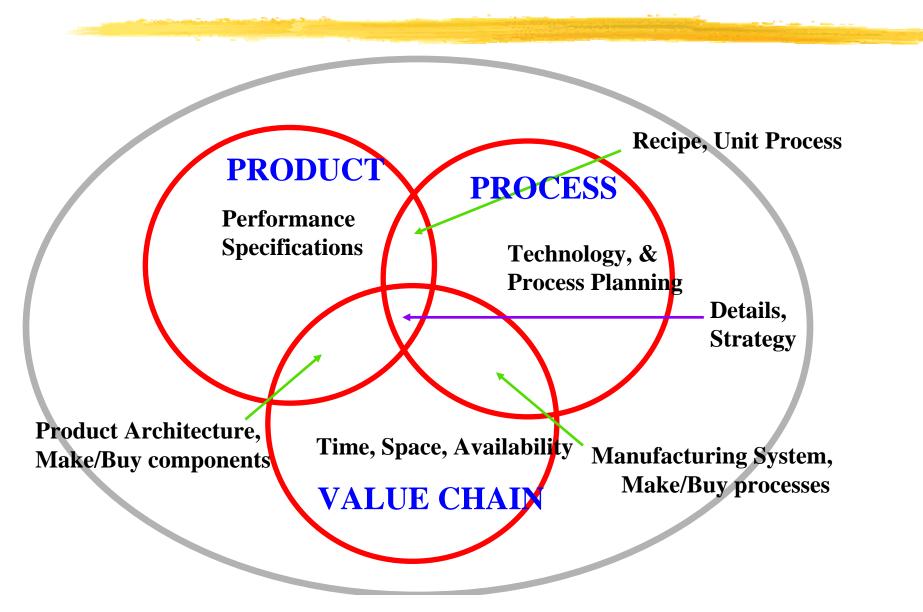
Sports: Bruins in 1971, Celtics in 1986, Yankees no end

The faster the clockspeed, the shorter the reign

Projects Serve Three Masters: Capabilities, Customers, & Corporate Profit



IMPLEMENTATION OF **PROJECT DESIGN**: FRAME IT AS 3-D CONCURRENT ENGINEERING



ARCHITECTURES IN 3-D INTEGRALITY VS. MODULARITY

Integral product architectures feature close coupling among the elements

- Elements perform many functions
- Elements are in close spacial proximity
- Elements are tightly synchronized
- Ex: jet engine, airplane wing, microprocessor

Modular product architectures feature separation among the elements

- Elements are interchangeable
- Elements are individually upgradeable
- Element interfaces are standardized
- System failures can be localized

Ex: stereo system, desktop PC, bicycle

VALUE CHAIN ARCHITECTURE

Integral value-chain architecture

features close proximity among its elements

- Proximity metrics: Geographic, Organizational Cultural, Electronic
 - Example: Toyota city
 - Example: Ma Bell (AT&T in New Jersey)
 - Example: IBM mainframes & Hudson River Valley

Modular value-chain architecture features multiple,

interchangeable supplier and standard interfaces

- Example: Garment industry
- Example: PC industry
- Example: General Motors' global sourcing
- Example: Telephones and telephone service

ALIGNING ARCHITECTURES: BUSINESS SYSTEMS & TECHNOLOGICAL SYSTEMS

| SY/PRODUCT / | | | BUSINESS SYSTEM/SUPPLY CHAIN ARCHITECTURE (Geog., Organ., Cultural, Elec.) INTEGRAL | | |
|--------------|-----|------|---|----------------------|-----------------------|
| | | GRAL | Microprocessors Mercedes & BMW vehicles | Lucent Nortel | Polaroid |
| | | | MSFT Windows | Chrysler vehicles | Cisco |
| | MOD | ULAR | Digital Rights/ Music Distribution | | Dell PC'S Bicycles |

Demand-Supply Chain Management @ Dell

- Demand Management:
- Forecast = Buy = Sell
- Buy to Plan, but Build to Order
- Inventory Velocity is a wonderful thing ...
 - <u>Customers</u> have immediate access to the latest technology.
 - <u>Suppliers</u> get their products to market quickly
 - <u>Quality</u> is improved with fewer touches.
 - <u>Cash</u> is generated through negative cash cycle.
 - Model efficiencies drive <u>Market Share</u> gain.

Can "Dell Direct" Work for Autos?

- Appealing to OEM's on Many Dimensions
 - -Satisfy customer need for Speed
 - -Reduce Supply Line Inventories
 - –Reduce mismatches and discounting
 - –Direct OEM-Customer Relationships (& Data!)
 - –Information Transparency

I deas a dapted from Prof. John Paul MacDuffie, IMVP (International Motor Vehicle Program at MIT) and The Wharton School of the University of Pennsylvania

BUT, A Car is not a Computer!!

• <u>Personal</u> <u>Computer</u>

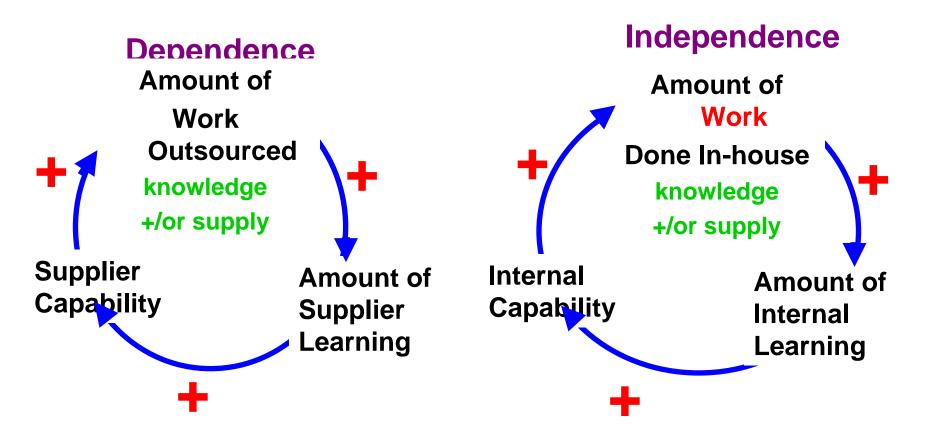
- ~50 components
- 8-10 key parts
- 40 key suppliers
- 24 hour burn-in
- 100 design variations
- Modular
 Architecture

<u>Car</u> ~ 4000 components 100 key subsystems 300 key suppliers 12 month validation 1,000,000 variations Integral Architecture

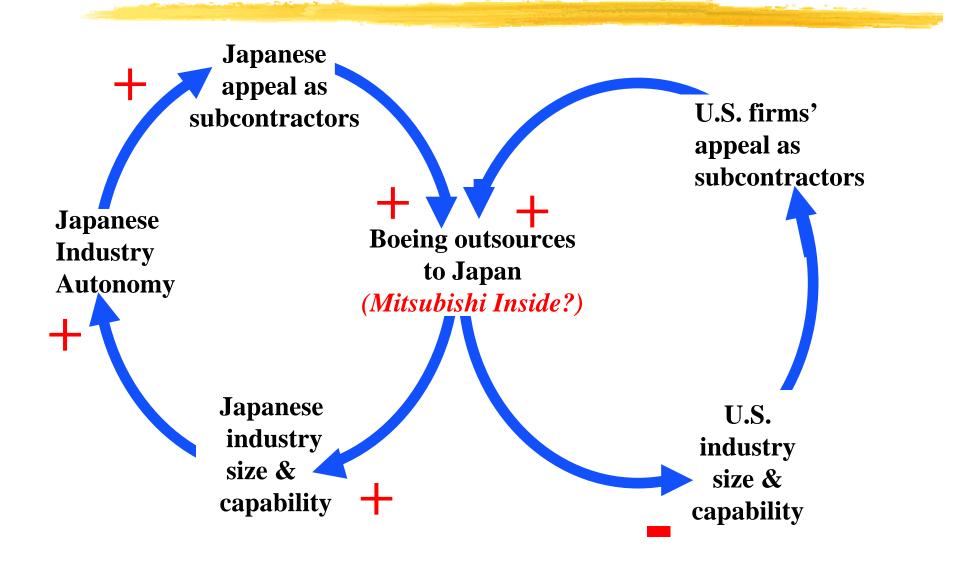
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Strategic Sourcing as a Driver of Dynamic Evolution of Capabilities Along the Value Chain

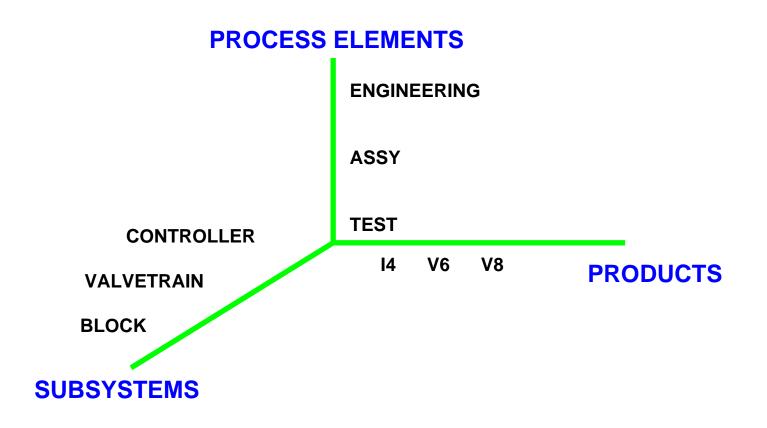
Distinguish between dependence for knowledge or dependence for capacity



Industry: LEARNING FROM THE DINOSAURS

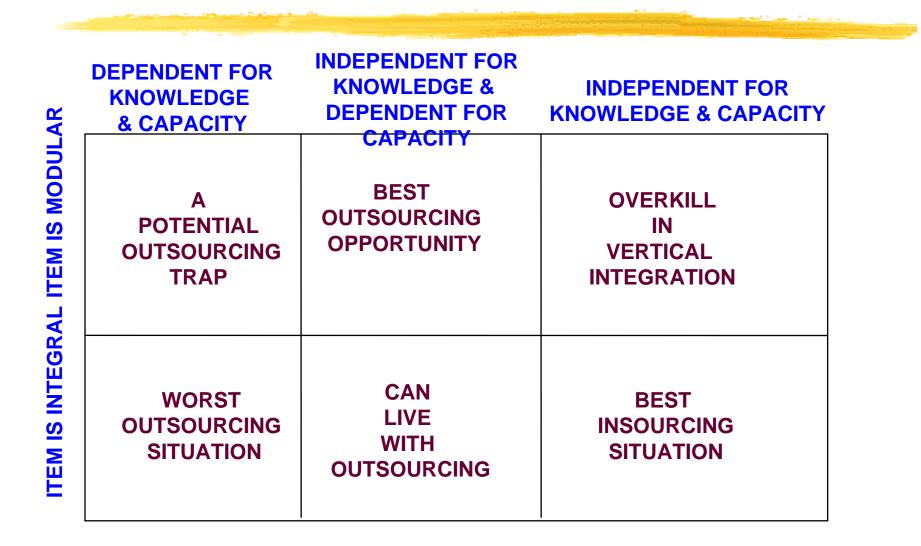


SOURCEABLE ELEMENTS



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Strategic Make/Buy Decisions: Assess Critical Knowledge & Product Architecture



Adapted from: Fine, Charles, and Daniel Whitney. "Is the Make-Buy Decision Process a Core Competence?" MIT Center for Technology, Policy, and Industrial Development, February 1996. Used with permission.

Value Chain Mapping

Organizational Supply Chain

Chrysler

Eaton

casting supplier

clay supplier

Technology Supply Chain

| engines | valve lifters | casting manufacturing process | clay chemistry |
|---------|---------------|-------------------------------------|-------------------|
|---------|---------------|-------------------------------------|-------------------|

Capability Chain

| Supply Chain Management | Quality assurance | NVH engineering | R&D |
|-------------------------|-------------------|-----------------|-----|
| | | | |

Underlying Assumption: You have to draw the maps before you can assess their dynamics.

VALUE CHAIN DESIGN IS THE ULTIMATE CORE COMPETENCY

Since all advantages are temporary, the only lasting competency is to continuously build and assemble capabilities chains.

KEY SUB-COMPETENCIES:

- 1. Forecasting the dynamic evolution of market power and market opportunities
- 2. Anticipating Windows of Opportunity
- 3. 3-D Concurrent Engineering: Product, Process, Value Chain

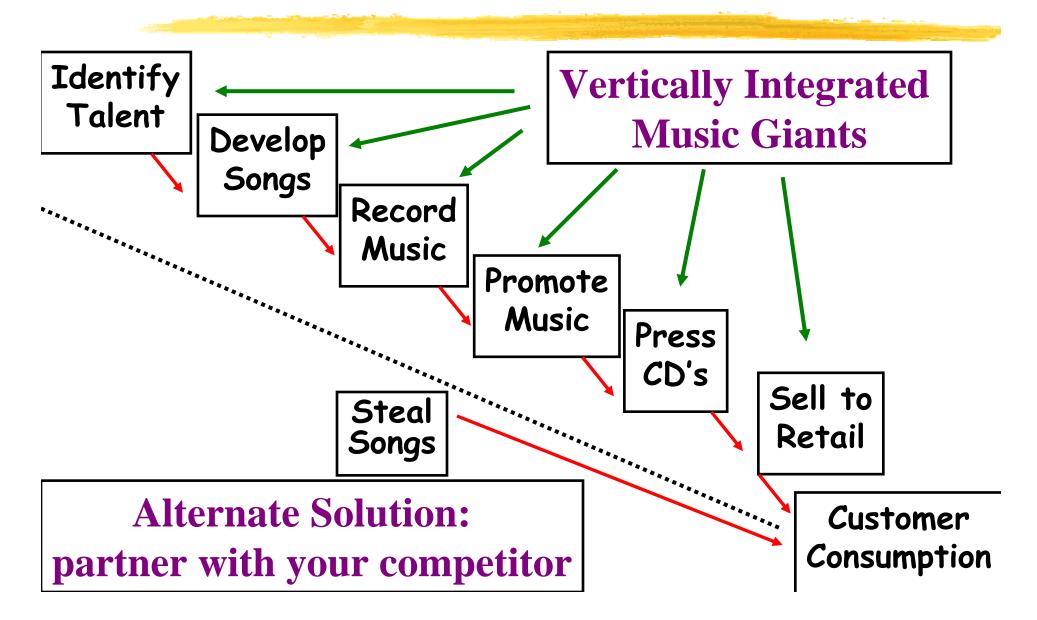


Fortune Favors the Prepared Firm

PROCESS FOR VALUE CHAIN DESIGN



DOT.COM COMPETITION: FOCUS ON THE SUPPLY CHAIN Napster's New Supply Chain Strategy (go to the end and steal everything!)



STRATEGY IN 3-D: CASE EXAMPLES

- Boeing: Static 3-D in airplane Projects Dynamic, Strategic Value Chain, unintegrated w/ Product & Process
- Intel: Modular Product vs. Process Integral Process and Value Chain
- Chrysler: Modular Product & Value Chain (weak on process?)
- Toyota: Integral 3-D in Nagoya (weak on global 3-D?)

Team Exercise: Value Chain Analysis

Consider one of these five industries (or one of your own):

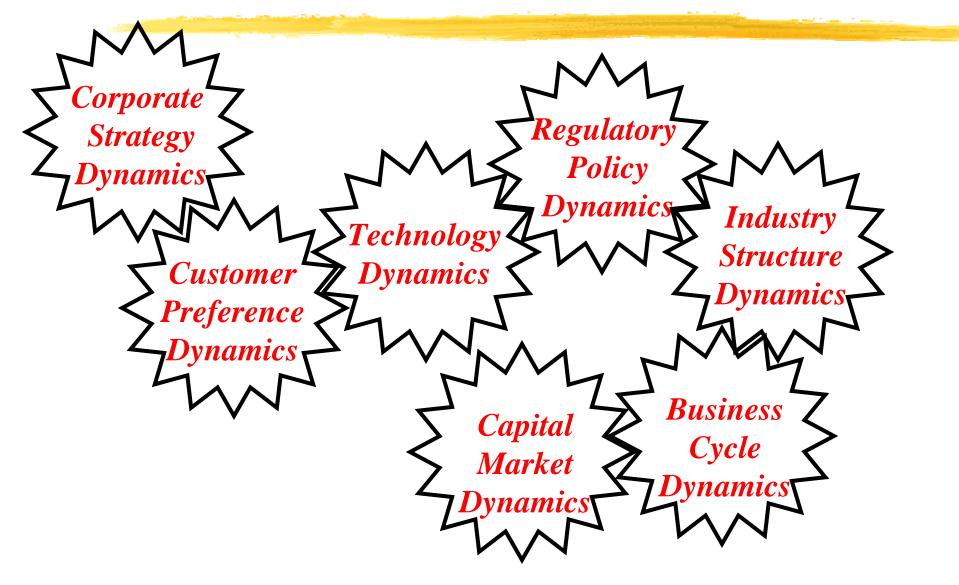
- -Food
- -Defense aircraft
- -Automobiles

-Handheld electronic organizers/communicators -Music

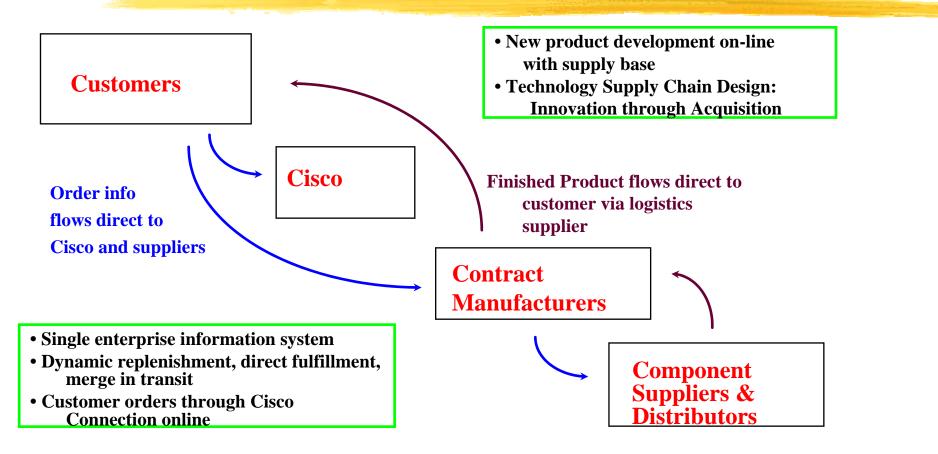
What are the key elements in the value chain? What are the key dynamic processes

influencing power in the chain? What are the key dependency relationships in the value chain? What is driving the clockspeed in the chain? What are the opportunities for outsourcing ? What are the windows of opportunity in the chain?

Dynamic Analysis to Support Industry & Technology Roadmapping



Cisco's End-to-End Integration for its Fulfillment Supply Chain



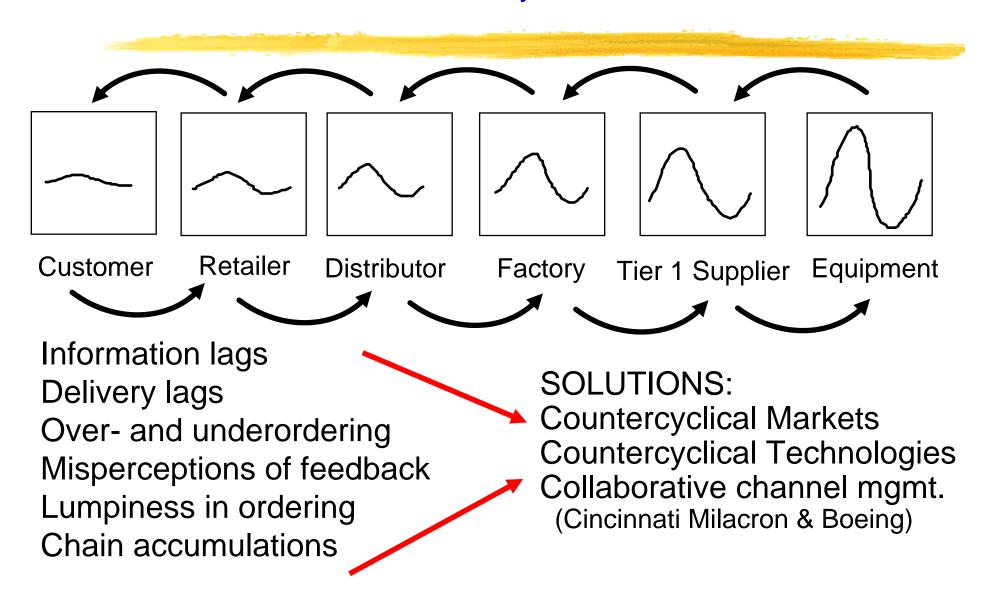
Basic Design Principle: Arm's length Relationship with Fulfillment Chain Partners

Cisco's Strategy for Technology Supply Chain Design

- 1. Integrate technology around the router to be a communications network provider.
- 2. Leverage acquired technology with
 - sales muscle and reach
 - end-to-end IT
 - outsourced manufacturing
 - market growth
- 3. Leverage venture capital to supply R&D

Basic Design Principle: Acquisition Relationship with Technology Chain Partners

Volatility Amplification in the Supply Chain: "The Bullwhip Effect"



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Supply Chain Volatility Amplification: Machine Tools at the tip of the Bullwhip

For this chart, see:

Anderson Jr., Edward G., Charles H. Fine, and Geoffrey G. Parker. "Upstream Volatility in the Supply Chain: The Machine Tool Industry as a Case Study." *Production and Operations Management* 9, no. 3 (Fall 2000): 239-261.

LESSONS FROM A FRUIT FLY: CISCO SYSTEMS

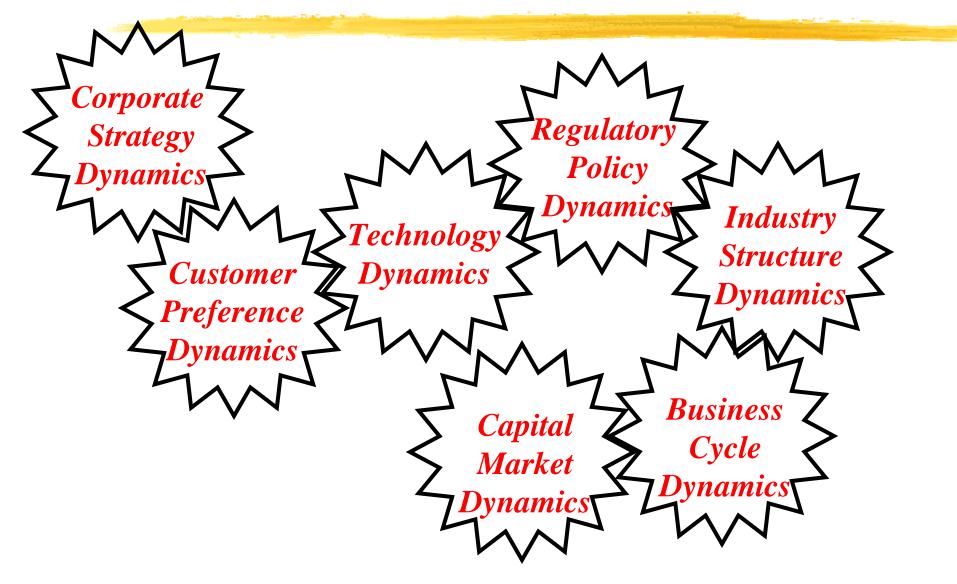
- 1. KNOW YOUR LOCATION IN THE VALUE CHAIN
- 2. UNDERSTAND THE DYNAMICS OF VALUE CHAIN FLUCTUATIONS
- 3. THINK CAREFULLY ABOUT THE ROLE OF VERTICAL COLLABORATIVE RELATIONSHIPS
- 4. INFORMATION AND LOGISTICS SPEED DO NOT REPEAL BUSINESS CYCLES OR THE BULLWHIP.

Bonus Question: How does clockspeed impact volatility?

BUZZ GROUPS

- 1. HOW HAS THE BULLWHIP AFFECTED A BUSINESS THAT YOU ARE FAMILIAR WITH?
- 2. HOW FAR UPSTREAM OR DOWNSTREAM DID YOU SENSE THE IMPACT OF THE BULLWHIP?
- 3. WHAT MIGHT HAVE BEEN DONE DIFFERENTLY TO REDUCE THE NEGATIVE IMPACT OF THE BUILLWHIP?

Dynamic Analysis to Support Industry & Technology Roadmapping



All Conclusions are *Temporary*

Clockspeeds are increasing almost everywhere

Many technologies and industries exhibits fast clockspeed & high volatility

Value chain design and service system key competencies

Study of Fruit Flies can help with crafting strategy